

Xinyu Wang

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As an artist, my goal is to make films that explore and expose, in a specific cultural context, harmful social issues unconsciously asserted by people.

Education

University of Southern California

School of Cinematic Arts / Marshall School of Business / Viterbi School of Engineering

- B.A. Film and Television Production *Expected Graduation: December 2026*
- M.S. Entrepreneurship and Innovation
- Minor in 3D Animation | Technical Game Art
- 3.96 GPA, Achieved Dean's Honor List from Fall 2023 to Spring 2025

Selected Productions

- **Three Pounds** (short film) - Writer/Director/Sound Designer *February 2024*
- **Bloody Felt** (short film) - Producer/Editor *April 2024*
- Be referenced in the **Indie Short Fest 2025**
- **Sneaky Link** (short film) - Editor *February 2025*
- **Dear Mr. Hitman** (short film) - 2nd Assistant Director *September 2024*
- **Welcome to Aloha** (TV episode) - Unit Production Manager *August 2024*

All screened at Eileen Norris Cinema Theatre

- **Mask** (short film) - Writer/Director/Producer/Production Designer/Editor *February 2023*
- Be referenced in the **Short Film Market Catalogue 2024**
- **Her Canvas** (short film) - Boom Operator *November 2022*
- Be selected for the **26th Shanghai International Film Festival**
- **The Squirrel & Sea** (game trailer & animated shorts) - Animator/Editor/Colorist *June 2025*
- **The Orphan of Zhao** (stage play) - Sound Designer *October 2021*
- Won Outstanding Theatrical Production at the **41st Annual EVVY Awards**

Work Experience

Xentropa/Seven Dollar Productions, *Development Strategist & Project Coordinator* *January 2025 - Present*

- Establish industry partnerships to enhance project visibility and credibility
- Optimize production schedules by pinpointing bottlenecks and implementing improvements
- Lead weekly strategy meetings for team alignment and challenge resolution
- Accelerated project timelines and built a stronger industry network

Creative Technology & Support Department, *Tech Operations Associate* *January 2025 - Present*

- Deliver real-time technical support across classrooms, studios, and labs
- Manage AV equipment to ensure seamless daily instruction and production
- Collaborate on stage setups and post-production support for editing and sound design
- Reduced tech issue resolution time by 40% and enhanced equipment reliability

School of Cinematic Arts, *Coordinating Student Assistant* *January 2025 - Present*

- Coordinate meetings and communications for the production division
- Develop and maintain digital databases for informed decision-making
- Act as the central liaison among faculty, staff, and students for transparent workflows
- Boosted operational efficiency and improved communication response by over 30%

Skills

- Adobe Premiere Pro
- Pro Tools
- Nuke
- Unreal
- Maya
- Avid Media Composer
- DaVinci Resolve
- After Effects
- Houdini
- ZBrush